

# JINI SECURITY AN OVERVIEW



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# Presentation Agenda

- Server and Interface
- JASS Configuration
- Trusted and un-trusted proxy
- Verifiers and TrustEquivalence
- SSL configuration
- Server policy
- Server configuration
- httpmd and Anotation provider
- Client
- Proxy trust verification
- Dynamic permission grants



- Java™ 2 Platform, Standard Edition (J2SE™)
- Java™ Remote Method Invocation (Java RMI)
- Java™ Authentication and Authorization Service (JAAS) API
- Java™ Secure Socket Extension (JSSE)
- Java™ Archive (JAR) files



# Hello interface and Server

```
public interface Hello extends Remote {  
    String sayHello() throws RemoteException;  
}
```

```
Public class Server {  
    private static Server serverImpl;  
  
    protected Server(String[] configOptions) throws  
        ConfigurationException {  
        config = ConfigurationProvider.getInstance(configOptions);  
    }  
}
```

```
Public static void main(String[] args) {  
    serverImpl = new Server(args);  
    serverImpl.init();  
}
```

```
public TrustVerifier getProxyVerifier() {  
    return new SmartProxy.Verifier(serverProxy);  
}
```



```
protected void init() throws Exception {  
    /* JAAS login */  
    loginContext = newLoginContext("com.sun.jini.example.hello.Server");  
  
    if (loginContext == null) {  
        initAsSubject();  
    } else {  
        loginContext.login();  
        Subject.doAsPrivileged(  
            loginContext.getSubject(),  
            new PrivilegedExceptionAction() {  
                public Object run() throws Exception {  
                    initAsSubject();  
                    return null;  
                }  
            },  
            null);  
    }  
}
```



The information for the configuration of LoginContext to be used is given in the command line as following :

```
java -Djava.security.auth.login.config=config/ssl-server.login \
.....
```

## ssl-server.login

```
com.sun.jini.example.hello.Server {
    com.sun.security.auth.module.KeyStoreLoginModule required
        keyStoreAlias="server"
        keyStoreURL="file:lib/server.keystore"
        keyStorePasswordURL="file:lib/server.password";
};
```



# ServerProxy – Directly Trusted by clients

```
protected void initAsSubject() throws Exception {  
    /* Get exporter which supports jini security framework */  
    Exporter exporter = getExporter();  
    serverProxy = (Hello) exporter.export(this);  
  
    /* Create the smart proxy */  
    SmartProxy smartProxy = new SmartProxy(serverProxy);  
  
    .....  
  
    JoinManager joinManager =  
        new JoinManager(smartProxy, null /* attrSets */,  
                        getServiceID(),  
                        discoveryManager,  
                        null /* leaseMgr */,  
                        config);  
}
```



# Smart Proxy-Not trusted by clients

Public class SmartProxy implements Serializable, Hello,  
RemoteMethodControl {

```
//The exported server proxy  
Hello serverProxy;
```

```
public SmartProxy(Hello serverProxy) {  
    this.serverProxy = serverProxy;  
}
```

```
//delegate all hello calls to server proxy  
//delegate all RemoteMethodControlMethod to serverProxy
```

```
//Provide access to the underlying server proxy to permit the  
//ProxyTrustVerifier class to verify the proxy
```

```
private ProxyTrustIterator getProxyTrustIterator() {  
    return new SingletonProxyTrustIterator(serverProxy);
```

```
}
```

```
//return verifier object for clients. See later....  
final static class Verifier { .... }
```

```
}
```



# Verifier for the client

```
final static class Verifier implements TrustVerifier, Serializable {  
    private final RemoteMethodControl serverProxy;  
  
    Verifier(Hello serverProxy) {  
        this.serverProxy = (RemoteMethodControl) serverProxy;  
    }  
  
    public boolean isTrustedObject(Object obj, TrustVerifier.Context ctx)  
        throws RemoteException {  
  
        if (obj == null || ctx == null) throw new NullPointerException();  
        else if (!(obj instanceof SmartProxy)) return false;  
  
        RemoteMethodControl otherServerProxy =  
            (RemoteMethodControl) ((SmartProxy) obj).serverProxy;  
  
        MethodConstraints mc = otherServerProxy.getConstraints();  
        TrustEquivalence trusted =  
            (TrustEquivalence) serverProxy.setConstraints(mc);  
        return trusted.checkTrustEquivalence(otherServerProxy);  
    }  
}
```



# What is TrustEquivalence ?

- **TrustEquivalence:** Defines an interface for checking that an object (that is not yet known to be trusted) is equivalent in trust, content, and function to a known trusted object. This is intended to be used by TrustVerifiers.
- Proxies returned by exported object using BasicILFactory directly implements this semantics.
- `TrustEquivalence.checkTrustEquivalence()` is a recursive operation.

“In general, a sub object either needs to implement TrustEquivalence, in which case the recursion is to call checkTrustEquivalence, or it's an object whose equals method is known to be "strong" enough to imply trust equivalence.

For example, `BasicInvocationHandler` recursively uses `checkTrustEquivalence` on the `ObjectEndpoints`, but uses `equals` on the constraints because the `MethodConstraints` spec requires the `equals` method to be a sufficient substitute for `checkTrustEquivalence`.” –Bob Schiffler.



# Starting your server :

```
java -Djava.security.manager= \
-Djava.security.policy=config/ssl-server.policy \
-Djava.security.auth.login.config=config/ssl-server.login \ //JAAS
-Djava.security.properties=config/dynamic-policy.security-properties \
-Djavax.net.ssl.trustStore=lib/truststore \           //For your SSLEndpoint
-Djava.protocol.handler.pkgs=net.jini.url \
-Djava.rmi.server.RMIClassLoaderSpi= \
    com.sun.jini.example.hello.MdClassAnnotationProvider \
-Dexport.codebase.source=lib \
-Dexport.codebase=httpmd://$host:8080/server-dl.jar\;md5=0 \
-jar lib/server.jar \
config/ssl-server/ssl-server.config
```



# Setting up for your SslServerEndpoint

Generate Server Keys :

```
//Generate X509 keys for server and store in server.keystore  
keytool -keypass serverpw -storepass serverpw \  
        -keystore lib/server.keystore \  
        -genkey -validity 1800 -alias server -dname CN=Server
```

//Extract the server certificate

```
keytool -keypass serverpw -storepass serverpw \  
        -keystore lib/server.keystore \  
        -export -alias server -file lib/server.cert
```

//Add the certificate to your truststore

```
keytool -keypass trustpw -storepass trustpw \  
        -keystore lib/truststore \  
        -import -noprompt -alias server -file lib/server.cert
```

//Inform your JVM via the following system property

**-Djavax.net.ssl.trustStore=lib/truststore**

//For added fun, try **-Djavax.net.debug=ssl**



# Security policy for server (ssl-server.policy)

**-Djava.security.policy=config/ssl-server.policy**

```
/* Security policy for SSL server */
/* Keystore containing trusted certificates to use for authentication */
keystore "../..${}/lib${}/truststore";

/* Grant all permissions to local JAR files */
grant codeBase "file:lib${}/*" {
    permission java.security.AllPermission;
};

/* Grant permissions to client principal */
grant principal "client" {
    /* Call sayHello method */
    permission com.sun.jini.example.hello.ServerPermission "sayHello";
};

/* Grant permissions to all principals */
grant {
    /* Call getProxyVerifier method */
    permission com.sun.jini.example.hello.ServerPermission "getProxyVerifier";
};
```



```
import net.jini.security.AccessPermission;  
//Represents permissions used to express the access control policy for the  
//Server class. The name specifies the names of the method which you have  
//permission to call using the matching rules provided by AccessPermission.  
public class ServerPermission extends AccessPermission {  
    //Creates an instance with the specified target name.  
    public ServerPermission(String name) {  
        super(name);  
    }  
}
```

- Represents permission to call a method. An instance of this class contains a target-name but no actions list; you either have the named permission or you don't.
- This class can be used with BasicInvocationDispatcher.
- Recommended that each remote object exported by an Exporter, has different subclass of AccessPermission, to allow separation of grants in policy files.



## ssl-server.config

**exporter =**

```
/* Use secure exporter */
new BasicJeriExporter(
    SslServerEndpoint.getInstance(0), /* Use SSL transport */
    /* Support ProxyTrust */
    new ProxyTrustILFactory(
        /* Require integrity for all methods */
        new BasicMethodConstraints(
            new InvocationConstraints(Integrity.YES, null)),
        /* Require ServerPermission */
        ServerPermission.class));
```

- **BasicMethodConstains** are used to enforce minimum constraints for remote calls
- **Integrity.YES** : Constraint on the integrity of message contents. (Both in-band and Out-of-band).
- The **ServerPermission** class, is used to perform server-side access control on incoming remote calls. (**How ?**)

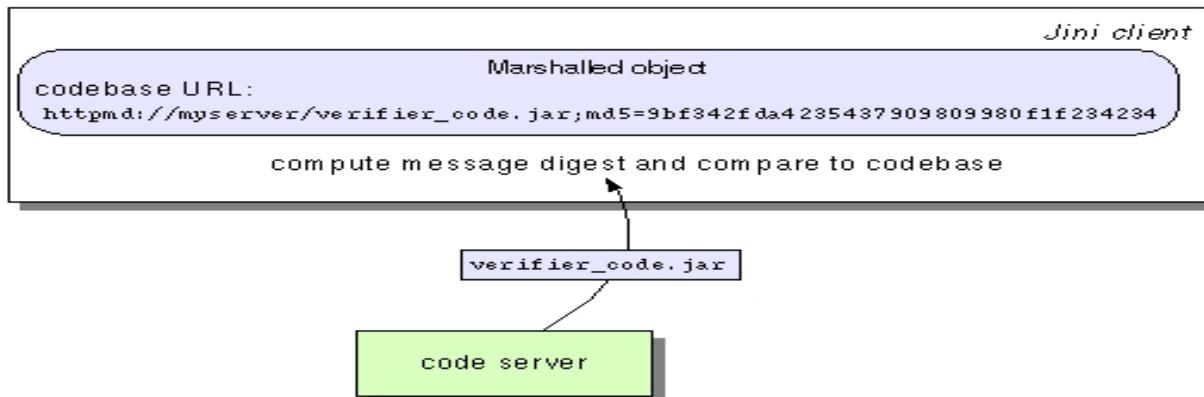


# What the configuration means ?

- ProxyTrustILFactory** : To be used if the exported proxy needs to be a **ProxyTrust**.
- ProxyTrust.getVerifier()** and **ServerProxyTrust.getVerifier()** are mapped by **BasicInvocationHandler** and **BasicInvocationDispatcher** used by **ProxyTrustILFactory**.
- Returned exported object implements all the interfaces of the object being exported and also **RemoteMethodControl**, **TrustEquivalence** and **ProxyTrust**
- BasicJeriExporter+ProxyTrustILFactory** used when the (inner) proxy will be trusted by clients as the bootstrap proxy, and you put that (inner) proxy inside a smart proxy that won't directly be trusted by clients.
- If custom **InvocationHandler**/custom **Endpoint** is used, the exported proxy is not trusted directly by client. In such cases, you have to use **ProxyTrustExporter** instead of the above combination thus giving clear separation between **serverProxy** (not trusted) and **BootStrap proxy** directly trusted by client.



# httpmd Protocol to protect out-of-band data



- Client gets object annotated with httpmd code-base. Object integrity ensured by the transport layer
- Httpd protocol involves the codebase annotated with a hash of the annotated jar file at the end Eg: <http://cs.ttu.edu/xxx.jar;md5=123456789>
- Now client, to verify code integrity downloads xxx.jar(unsecurely), computes hash(xxx.jar) and compares with annotated hash.
- URL protocol handlers in J2SE can be configured with additional protocol handler as in => **-Djava.protocol.handler.pkgs=net.jini.url**
- **-Djava.rmi.server.RMIClassLoaderSpi=**  
**com.sun.jini.example.hello.MdClassAnnotationProvider**

**RMIClassLoaderSpi => service provider interface for RMIClassLoader.**  
**MdClassAnnotationProvider over-rides getCoudeAnotation() of**  
**RMIClassLoaderSpi**

```
public class MdClassAnnotationProvider extends PreferredClassProvider {  
    private final String codebase = HttpmdUtil.computeDigestCodebase(  
        System.getProperty("export.codebase.source"),  
        System.getProperty("export.codebase"));  
  
    ....  
    //Over-ride method of RMIClassLoaderSpi  
    protected String getClassAnnotation(ClassLoader loader) {  
        return codebase;  
    }  
}
```

- -Dexport.codebase.source=lib
- -Dexport.codebase=httpmd://\$host:8080/server-dl.jar\;md5=0
- HttpmdUtil knows the hash algorithm to use from the last parameter of the export.codebase specified here.



# Client using secure ssl-server

```
public class Client {  
  
    public static void main(String[] args) throws Exception {  
        //get the configuration and login context and login  
        Subject.doAsPrivileged( loginContext.getSubject(),  
            new PrivilegedExceptionAction() { public Object run() throws Exception {  
                mainAsSubject(config); return null; } }, null);  
    }  
  
    static void mainAsSubject(Configuration config) throws Exception {  
        // discover Hello service proxy  
        ProxyPreparer preparer = (ProxyPreparer) config.getEntry(  
            "com.sun.jini.example.hello.Client",  
            "preparer", ProxyPreparer.class, new BasicProxyPreparer());  
  
        //That's all a client has to do to make himself secure!!  
        server = (Hello) preparer.prepareProxy(server);  
        System.out.println("Server says: " + server.sayHello());  
        System.exit(0);  
    }  
}
```

# Starting your client

```
java -Djava.security.manager= \
-Djava.security.policy=config/ssl-client.policy \
-Djava.security.properties=config/dynamic-policy.security-properties \
-Djava.security.auth.login.config=config/ssl-client.login \
-Djavax.net.ssl.trustStore=lib/truststore \
-Djava.protocol.handler.pkgs=net.jini.url \
-Djava.rmi.server.RMIClassLoaderSpi= \
        com.sun.jini.example.hello.MdClassAnnotationProvider \
-Dexport.codebase.source=lib \
-Dexport.codebase=httpmd://$host:8080/sdm-dl.jar\;sha=0 \
-Djavax.net.debug=ssl \
-jar lib/client.jar config/ssl-client.config
```



# Client configuration

```
import com.sun.jini.config.KeyStores;
/* Keystore for getting principals */
private static users= KeyStores.getKeyStore("file:lib/truststore", null);
private static clientUser = Collections.singleton(
                                KeyStores.getX500Principal("client", users));
private static serverUser = Collections.singleton(
                                KeyStores.getX500Principal("server", users));
/* Preparer for server proxy */
static preparer = new BasicProxyPreparer( /* Verify the proxy. */ true,
    // Require integrity, client authentication, and server
    // authenticate with the correct principal for all methods.
    new BasicMethodConstraints(
        new InvocationConstraints(new InvocationConstraint[] {
            Integrity.YES, ClientAuthentication.YES, ServerAuthentication.YES,
            new ServerMinPrincipal(serverUser) },null)),
/* Authenticate as client when connecting to server */
new Permission[]  {
    new AuthenticationPermission(clientUser, serverUser, "connect") }
);
```



- Verify = true in BasicProxyPreparer implies the proxy prepared with this prepared must be verified. This is typically done by calling Security.verifyObjectTrust() .
- Once object is verified, then dynamic permissions are granted by calling Security.grant
- It then sets constraints on the proxy by calling RemoteMethodControl.setConstraints. Setting constraints to it returns a new Proxy. This is because Proxies are normally immutable. The new proxy with all appropriate constraints set is returned back.
- If any of the action fails, then RemoteException or SecurityException is thrown in accordance to communication related exception or security related exception



**BasicMethodConstraints** apply to all remote calls made.

**Integrity.YES** : Data and Code integrity to be maintained for all method calls

**ClientAuthentication.YES** : Constraint on authentication of the client to the server.

**ServerAuthentication.YES** : Constraint on authentication of the server to the client.

**ServerMinPrincipal.YES** : Server must authenticate itself as at least all of the specified principals.

**AuthenticationPermission(clientUser, serverUser, "connect")** : When making outgoing remote calls (for action “connect”), give permission to authenticate as atleast clientUser (set of principals):maximum bound and atleast server User: maximum bound.



## NEED:

- Need to grant proxy permission to authenticate using client's Subject
  - Provide (indirect) access to private credentials
- Codebase and signers not known in advance
  - Implementation details of service
- Need to delay until after proxy trust verification
  - Otherwise untrusted code can act as client

## SCOPE:

- Grant to all protection domains matching:
  - Class loader of proxy's top-level class
  - Principals of thread's current Subject
- Requires `java.security.Policy` provider support
  - `DynamicPolicyProvider` wrapper supplied
  - ```
public final class Security {  
    ...  
    public static void grant(Class c, Permission[] perms);  
}
```



# Q&A



# Demo

